

PRIOR TO USING THE SKEET RANGE: You must have read the current Skeet Range Rules of the Club posted on the Club website, executed the Club Release and you must meet with a Club Range Officer to make sure you are familiar with the safety rules and procedures of the Skeet Range and equipment.

SETTING UP: Open the Low and High Houses. Open the wooden windows in front of both skeet machines. Take the field cord from the low house and insert it in the outlet in the center pole. Make sure you put out the warning sign and cones stored in the low house and place them in the parking area to the right rear of the low house. Raise the red flag on the pole.

TURNING ON THE SKEET MACHINES: When turning on the Skeet machines simply turn the switch on the side of the control box from the "off" position (middle position) to the "on" position (top position) **DO NOT COCK THE MACHINE WITH THE CONTROL BOX SWITCH.** Then go to the field switch control and using the field switch buttons, hit the high button and then the low button and the machines will cock and fire.

TURNING OFF THE SKEET MACHINES: Simply turn the switch on the control box from the "on" position (top position) to the uncock position (bottom position) and let go of the switch and it will return to the "off" position (middle position).

REPORT ANY BREAKDOWN OR ABNORMAL OPERATION IN THE MACHINES TO BRIAN HEVERON, TONY NIGRO, JOHN MCGARRY OR JOHN DOW. DO NOT ATTEMPT TO FIX OR ALTER THE SETTINGS OF THE MACHINES.

THE CAROUSEL SHOULD NOT BE MANUALLY ROTATED AS THIS BENDS THE ALIGNMENT FINGER.

NEVER TOUCH THE CIRCUIT BREAKERS IN THE LOW HOUSE.

CLOSING THE RANGE AND HOUSES: Reload the machines with clays, clean up any clay debris in either house, put away the field cord and the cone and sign in the low house and lower the flag on the pole. Clean up the shells from the field (we have magnets on poles in the low house). Make sure all the lights are out in both house and the switch on the control box on each machine are off. Lock the houses.